**Sessions for Youth for Change**

**Youth changing communities**

**Introduction**

*Youth for Change* is one of the 4 key areas of work for the World Scout Committee (and World Scouting) to focus until 2014 (at least).

*Youth for Change* includes topics such as Youth Involvement (one of the 7 Strategic priorities of the current Strategy for Scouting) and others which are related: Youth Participation, Youth Empowerment, Youth Engagement, Active Citizenship, Intergenerational dialogue, Advocacy, Peer Education, life skills etc

The general aim of the sessions for Youth for Change is to contribute for the implementation of the Vision of youth involvement in decision making as adopted during the 39th World Scout Conference (Brazil, 2011):

*Young people are empowered to develop their capacities for making decisions that affect their lives; and engage in decision-making in the groups and institutions in which they are involved, so that they actively contribute to creating a better world.*

The area of work is based on the idea that children and young people needs to be always in the very center of Scouting.

**Aims**

* To highlight the positive impact that young people can have in the world
* To encourage young scouts to be active in their communities

**Objectives**

By the end of the session participants should be able:

* To identify opportunities, both within Scouting and externally, for young people and adult volunteers to be active in society
* To recognize the educational benefits of participating in community development work
* To identify the benefits that the community receives from scouting’s contribution
* To effectively enhance young people’s involvement in the community through the youth programme
* To understand what should be the role of an adult leader in supporting young people in fostering community development projects
* To know how to address the external relations aspect of the community development projects, in terms of partnerships, image, communication

 **Contents**

* Social impact of Scouting (including examples of local/national level) and the potential impact on youth in their communities
* How to integrate the community development aspect in the programme
* Existing scouting tools: Scouts of the World, Messengers of Peace, regional projects? (COMDECA…)
* The educational impact of social projects
* How to build on a community development project in terms of image of Scouting
* The adult role to facilitate and ensure meaningful community action
* How to collaborate with community stakeholders on identifying the opportunities for community projects

 **Working Methods**

* Presentation
* Group work
* Group presentation
* Games
* Audio visual
* Group practice

**Participant**

* Anybody is welcomed to join this session, especially leaders at national and Local levels
* Average number is 30 participants

**When**

* Sessions will be conducted mainly at the occasions of Regional and National events
* Or as requested

**Time required**

* 3 hrs

 **Human resource**

 1 facilitator

 **Material resource**

 Projector, pc, markers, flipcharts

 **Space needed**

 1 room (suitable for the number of participants)

**Session development** (3h version)

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| Sequence’s time | Accumulate time | Steps and contents |
| 5’ | 5’ | **Introduction**: personal presentation,Objectives of the sessionWorking methods |
| 5’ | 10’ | **Game: Division of team** |
| 5’ | 15’ | **How should Scouts be involved in the community?**-Community Service-Community development-Development Education |
| 10’ | 25’ | **Exercise 1: What Scouting can do in the Community?**List up all the possible Scout activities related to community. |
| 5’ | 30’ | **Common general community objectives** |
| 10’ | 40’ | DVD-Community ServiceAdditional for Exercise 1 |
| 5’ | 45’ | **Educational added value of Community projects: skills acquired** |
| 5’ | 50’ | **Exercise2: What kinds of educational benefits and skills acquired?** Select one activity from the list in Exercise 1 and discuss what kind of skills and educational benefits acquired. |
| 10’ | 60’ | Group presentation |
| 5’ | 65’ | **Community, Program, Scout Method** |
| 10’ | 75’ | **Exercise 3: Relevant to Scout Method.**Discuss how the above activity can relevant to Scout program and Scout method. |
| 5’ | 80’ | Group presentation |
| 10’ | 90’ | **Game** |
| 5’ | 95’ | **Community project and external relations** |
| 20’ | 115’ | **Exercise 4: Defining Partnership**-How do you define a partnership?-Identify areas of partnership in Scouting.-List possible partners in Scouting |
| 10’ | 125’ | Present definitions of partnership (Marrakech Charter and plus 10, European material etc.)Explain Types and Area of partnershipExplain about Scouting’s Partners |
| 10’ | 135’ | **Exercise 5:Fill in the matrix**After getting the information fill in the matrix  |
| 10’ | 145’ | **Exercise 6: Identify a role of Adult Leader in Community Project** |
| 5’ | 150’ | Group presentation |
| 5’ | 155’ | **Planning Cycle** |
| 20’ | 17’ | **Presentation of Good practices** |
| 5’ | 180’ | **Closing** |

Note: the content and program should be adapted to the time available and the relevance of each topic for a specific region/audience